

Sculpting Medium



Product Features

Application Recommendations

Print

Dimensional Texturing



Sculpting Medium is a dimension "glaze" that produces a white, raised surface. A great use of Sculpting Medium is to add structured design elements to you work using stencils, lace and stamps. Apply a stencil to your piece, brush Sculpting Medium over the stencil; let the Medium set up a bit and remove the stencil. It has the viscosity of condensed milk and it can be brushed on or applied with a sponge. Sculpting Medium can be applied directly on bisque or on top of an unfired glaze. The recommended application thickness is 1/16 to 1/8". The fired finish can be coarse and have rough edges; a layer of clear glaze (or a colored glaze) will smooth these sharp edges.

Firing range is 05/06: it will not perform at higher temperatures.

General Use

- Quick Drying - design integrity is maximized.
- Thickness Sensitivity - thicker applications over 1/8" may result in splits or cracks appearing in the fired result. You may want to achieve this effect; if not keep the thickness to the lowest levels (below 1/8")
- Raised or Incised Textures - stencils and lace can be used to create raised textures; apply a base and stamp into it to create an incised area.
- Base Glaze Properties - applied on top of a moving glaze will cause the Sculpting Medium design to move and separate.
- Sharp Edges - when using with lace or a stencil, the removal of the lace after the product is applied may create coarse, rough edges. A moistened fan brush can be used to smooth these rough edges. You can also apply a glaze over the Medium, which will smooth any sharp effects
- Non Toxic, Food Safe. May not be suitable for dinnerware due to surface characteristics.

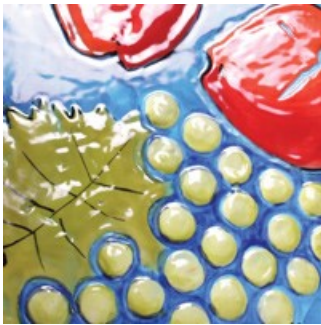
Available Sizes

- 4 oz jar
- Pint

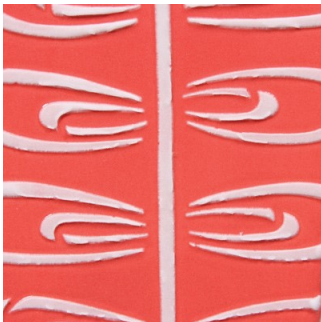
Helpful Hints

- Use stencils, lace and stamps to add structured design elements to you work. Apply a stencil to your piece, brush Sculpting Medium over the stencil; let the Medium set up a bit and remove the stencil.
- Sculpting Medium is sensitive to thicker applications. Creating a layer 1/8" may result in splits or cracks appearing in the fired surface. This may be an effect you intentionally wish to achieve; if not, keep the thickness below 1/8".
- Quick drying means design integrity is maximized.
- Base glaze properties can impact your final surface. For example, applied on top of a moving glaze will cause the Sculpting Medium design to move and separate.
- After removing tools such as stencils or lace sharp, jagged edges may form. A moistened fan brush can be used to smooth these rough edges. You can also apply a glaze over the design to help smooth sharp effects.
- Non Toxic, Food Safe. May not be suitable for dinnerware due to surface characteristics.

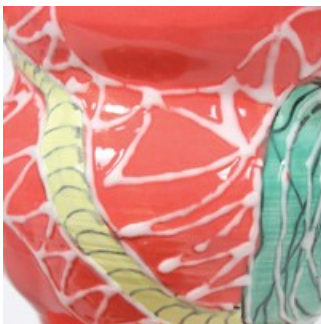
Product Features

**Layer Glazes over Sculpting Medium**

Apply 2-3 coats of Stroke n' Coat (shown here) for a raised, colorful design.

**Precise, Crisp Designs**

Fine detailed textures can be created using stencils, paper cut-out patterns and other tools.

**VEry Fluid During Application**

Can be applied in a painterly fashion using brushstrokes or squeezed through a writer tip.

Application Recommendations

The following application recommendations are based upon the original product development intent and use for the product. Information on alternative application methods is listed in the section "Usage Variations and FAQ's".

Product Usage & FAQs

Q: What tips do you have for applying Sculpting Medium?

Label



Contents/Contenido :

Label Directions

"Mix well. Apply with a brush, palette knife or squeegee to bisque. Use for dimensional effects. Fire to shelf cone 05/06 (1031°C - 999°C). Not suitable for dinnerware due to surface characteristics. Apply Stroke & Coat over Sculpting Medium to add color. For more tips and information, refer to MSDS at www.maycocolors.com."